

Common

Fajtvzor2

Home >

Robot Educator

- Common Palette
- Complete Palette
- Data Logging

Select:

- Speaker
- Touch Sensor
- Light Sensor
- Motor
- All
- Ultrasonic Sensor
- Display
- Lamp
- Sound Sensor
- Temperature Sensor

Move

Port: A B C

Power: 35

Direction: Forward Reverse Stop

Duration: Seconds

Steering: C B

Next Action: Brake Coast

Need help?

Move the cursor over an object to read about its function. For additional help, click the "More help" link.

[More help >](#)



Move

Port: A B C

Direction:

Steering: C B

Power: 35

Duration: Seconds

Next Action: Brake Coast

R

0 A

0 B

0 C

Common

-
-
-
-
-
-
-

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Move

Port: A B C

Direction: Forward Backward Turn

Steering: A B C

Power: 20

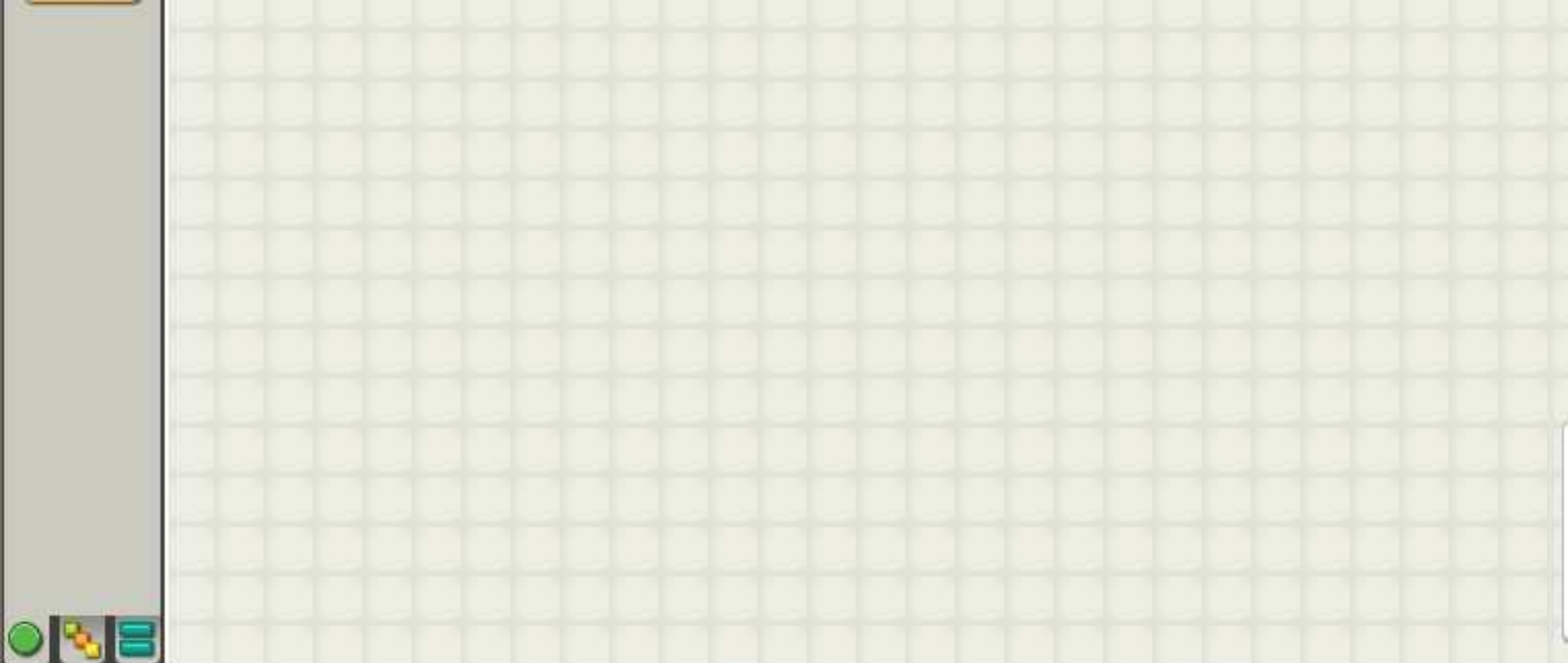
Duration: Degrees

Next Action: Brake Coast

Move Block

Use this block to set your robot to go forwards or backwards in a straight line or to turn by following a curve. Define how far your robot will go by using the Duration property.

[More help >](#)



Move

Port: A B C

Direction:

Steering:

Power:

Duration: Degrees

Next Action: Brake Coast

A
 B
 C

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Move

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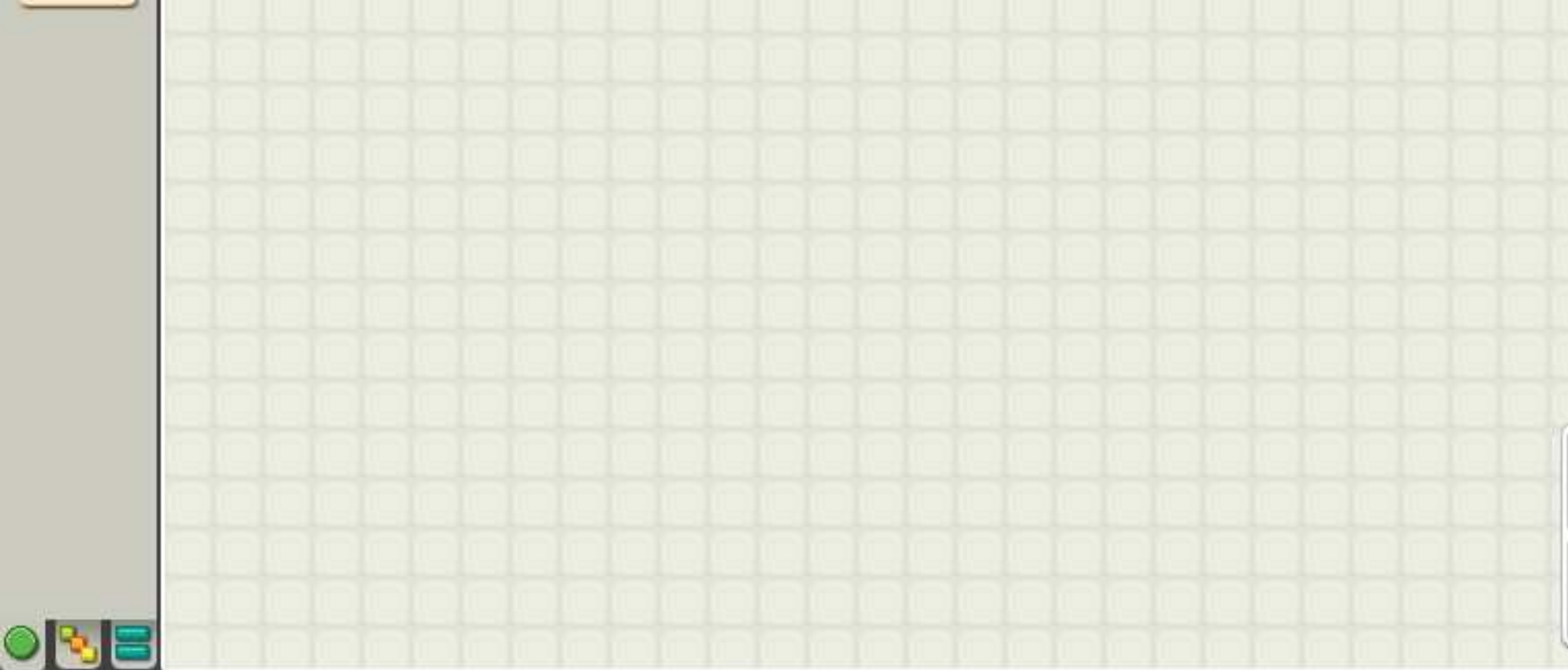
Select:

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Move Block

Use this block to set your robot to go forwards or backwards in a straight line or to turn by following a curve. Define how far your robot will go by using the Duration property.

[More help >](#)



Move

Port: A B C

Direction: ↑ ↓ ↻

Steering: C B

Power: 35

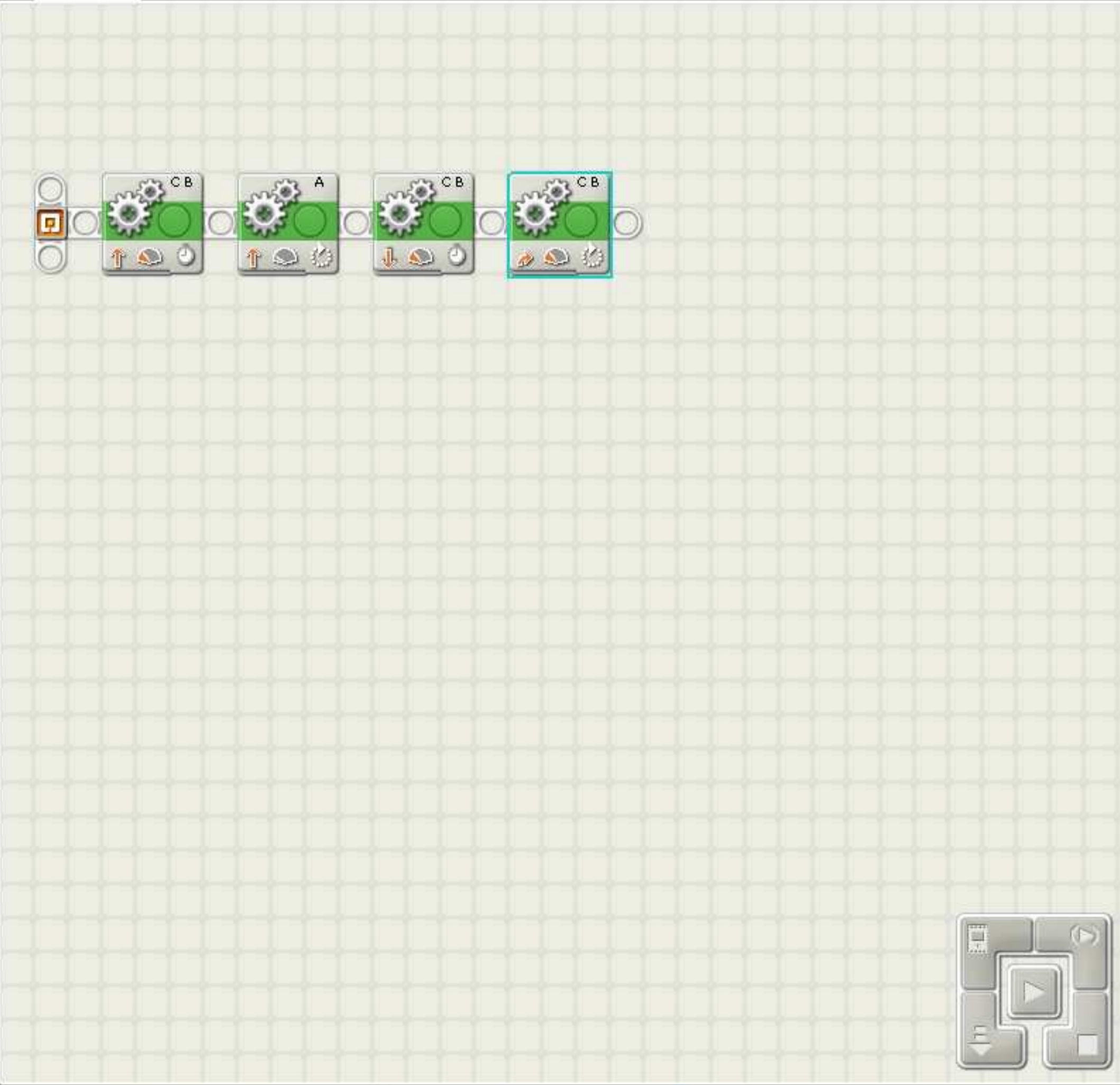
Duration: Seconds

Next Action: Brake Coast

0 A
0 B
0 C

Common

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Move

Motor status table:

R	0	A
	0	B
	0	C

Move configuration controls:

- Port: A B C
- Power: (slider)
- Direction: Up Down Stop
- Duration: Degrees
- Steering: C B
- Next Action: Brake Coast

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[More help >](#)



Move

Port: A B C

Direction: Up Down Left Right

Steering: C B

Power: 40

Duration: Degrees

Next Action: Brake Coast

0 A
0 B
0 C

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Move

Port: A B C

Power:

Direction: Forward Backward Turn

Duration: Degrees

Steering: A B C

Next Action: Brake Coast

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Move Block

Use this block to set your robot to go forwards or backwards in a straight line or to turn by following a curve. Define how far your robot will go by using the Duration property.

[More help >](#)



Move



R

0	A
0	B
0	C

Port: A B C

Direction: ↑ ↓ ↻

Steering:



Power:  20

Duration: Degrees

Next Action: Brake Coast

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Loop

Control:

Until:

Show: Counter

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[More help >](#)



Loop



 Control:

 Until: Count:

 Show:  Counter

 Start

 LEGO MINDSTORMS ...

 TČVzor2

 Paint.NET v3.36